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|  | **Autumn 1** | **Autumn 2** | **Spring 1** | **Spring 2** | **Summer 1** | **Summer 2** |
| **English** | **Fiction:** Speech to persuade  **Text:** Battle Cry (read, write, perform)  Remus and Romulus  **NF:** Non-chronological report to inform  **Text:** ‘The Teacher Pleaser’ Pie Corbett      **Poems to read:** *It couldn’t be done* - Edgar Albert Guest | **Fiction:** Traditional Tale (fairy tales) **Text:** The Little Mermaid **NF**: Persuasive advert  **Text**: Selection of travel brochures  **Poems to share and write** (Free verse): Winter poems  **Poem to read:** *In Flanders’ Fields* – John McCrae | **Fiction:** Adventure story  **Text:** Anglo Saxon Boy  **NF :** Chronological reporting (newspaper)  **Text:** Anglo Saxons  **Text:** I don’t like poetry  **Poems to share and write** (Kennings): Kenning Poems | **Fiction:** Myth stories to entertain.  **Text:** Arthur and the golden rope  **NF:** Non-chronological report to inform and describe  **Text:** Pie Corbett – Walking with unicorns  **Poems to read:** Where Zebras go | **Fiction:** Description  **Text:** Flotsam  **NF:** Balanced argument  **Text:** Here we are - Oliver Jeffers (Littering and climate change)  **Poems to share and perform:** *Granny’s Sugar cake* - John Lyons | **Fiction:** Play script  **Text:** Fantastic Mr Fox  **NF:** Biography  **Text:** Selection of biographical NF texts  **Poems to perform:** *From a railway carriage* - Robert Louis Stephenson |
| **Maths** | **Number**: Place Value  **Number**: Addition and Subtraction  **Measurement**: Area  **Number**: Multiplication and Division (A) | | **Number**: Multiplication and Division (B)  **Measurement:** Length and Perimeter  **Fractions**  **Decimals (A)** | | **Decimals (B)**  **Measurement**: Money  **Measurement**: Time  **Geometry**: Property of Shape  **Statistics**  **Geometry**: Position and Direction | |
| **Science** | **Animals including humans** | **Electricity** | **States of Matter** | **Living things and their habitats** | **Sound** | **Scientists and inventors** |
| **Computing** | **Computing Systems and Networks** The Internet | **Programming A**  Repetition in Shapes | **Data**  Data Logging | **Creating Media**  Audio Editing | **Programming B**  Repetition in Games | **Creating Media**  Photo Editing |
| **RE** | What is the ‘Trinity’ and why is it important for Christians? | What do Hindus believe God is like? | What does it mean to be Hindu in Britain today? | Why do Christians call the day Jesus died ‘Good Friday’? | For Christians, when Jesus left, what was the impact of Pentecost? | How and why do people mark the significant events of life? |
| **PE** | Yoga Bugs  Swimming | Handball  Swimming | Dance  Yoga Bugs | Gymnastics  Hockey | Yoga Bugs  Cricket | Tennis  Athletics |
| **PSHE** | **Families and friendships**  Positive friendships, including online  **Safe relationships**  Responding to hurtful behaviour;  managing confidentiality; recognising risks online  **Respecting ourselves and others**  Respecting differences and similarities; discussing difference sensitively | | **Belonging to a community**  What makes a community; shared responsibilities  **Media literacy and digital resilience**  How data is shared and used  **Money and work**  Making decisions about money; using and keeping money safe | | **Physical health and Mental wellbeing**  Maintaining a balanced lifestyle; oral hygiene and dental care  **Growing and changing**  Responsibility and independence.  Transition to middle school  **Keeping safe**  Medicines and household products; drugs common to everyday life | |
| **Music** | Interesting Time Signatures | Combining Elements to Make Music | Developing Pulse and Groove Through Improvisation | Creating Simple Melodies Together | Connecting Notes and Feelings | Purpose, Identity and Expression in Music |
| **French** | **Phonetics 2 Presenting Myself** | **Family** | **Goldilocks** | **Habitats** | **Classroom** | **House** |
| **History** | **Romans**  The Roman Empire and its impact on Britain. |  | **Anglo Saxons**  Know who the Anglo Saxons were: settlements, village life and culture. |  | **Vikings**  Know who the Vikings were and when and why they raided and invaded Britain. |  |
| **Geography** |  | **All around the world**  Understand geographical similarities and differences through the study of human and physical geography of a region in the UK and a region in Europe. |  | **Somewhere to settle**  Name and locate counties and cities of the UK. |  | **What is it like in Whitby?**  Name and locate geographical regions identifying human and physical characteristics and understand how some of these aspects have changed over time. |
| **Art and design** | **Bodies**  Children will learn about how to use pen, charcoal, felt tip, make maquettes, make paper clothes and sculpt Giacometti-inspired models. |  | **European Art and Artists**  Children will learn about how to draw broken buildings, paint on the ceiling, create abstract ‘cut ups’, make shape houses, draw with a rubber, make paper hats and make moustaches. |  | **Insects**  Children will learn about how to use pencil, colour, mosaic design, puppet making and sculpture. They will have the opportunity to explore the work of a range of ‘Insect’ artists. |  |
| **Design Technology** |  | **The Great Bread Bake-Off**  Children will learn about working with food. They will gain an insight into the history of bread production, then investigate and evaluate existing bread products. |  | **Mechanical Posters**  Children will develop their understanding of mechanical systems. They sketch a design based on their ideas, make a prototype, and then create a ‘Lever and Linkage Poster’. |  | **Lego League Challenge: Explore**  Children develop teamwork, design, programming, and communication skills through a challenge based on a real-world theme. |